Challenges with the currently (correctly) implemented NEB-method. Should ASE revert to the original more robust NEB-formulation with springs?

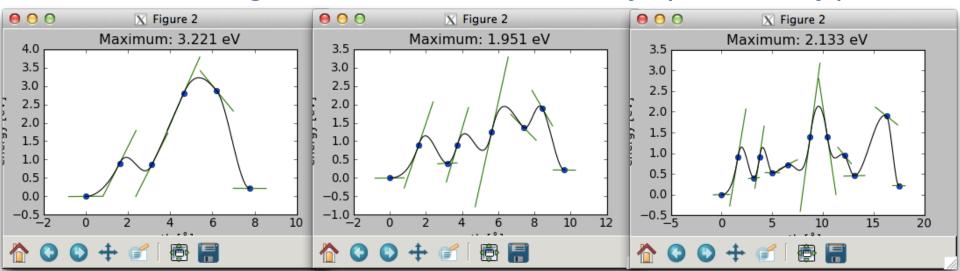
Bjørk Hammer Aarhus University, Denmark

- Motivation: often seen that finding saddle points with ASE is challenging.
- Objective: assure easy and simple access to saddle point search with ASE
- Means:
 - Illustrate pit-falls of current NEB implementation
 - Illustrate robustness of old NEB implementation





Challenges with the currently (correctly)

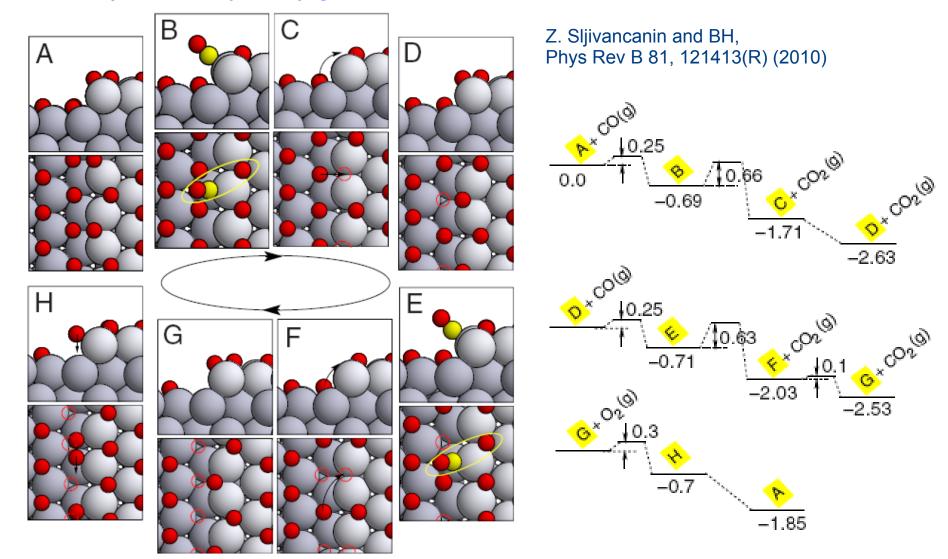


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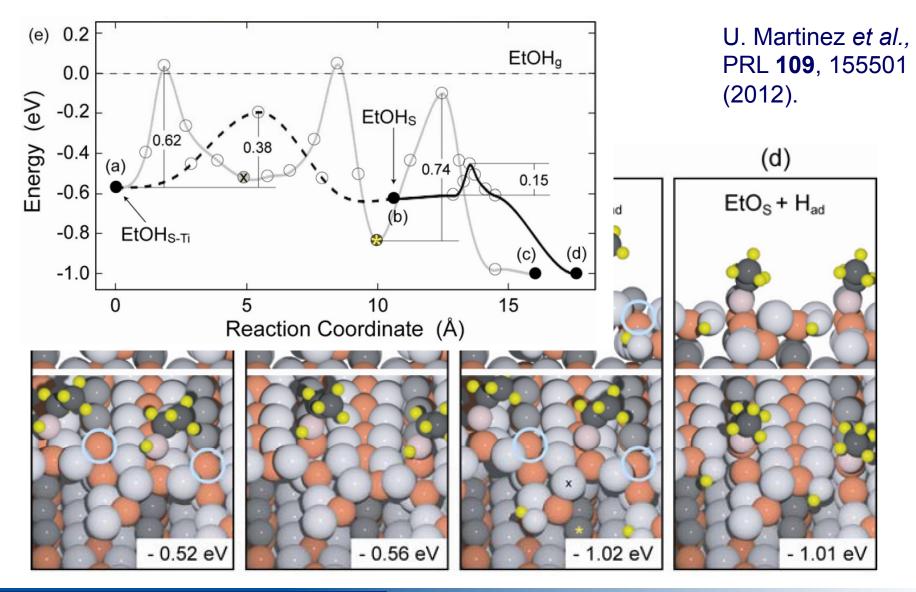
Activity of fully oxygen covered stepped metal surfaces







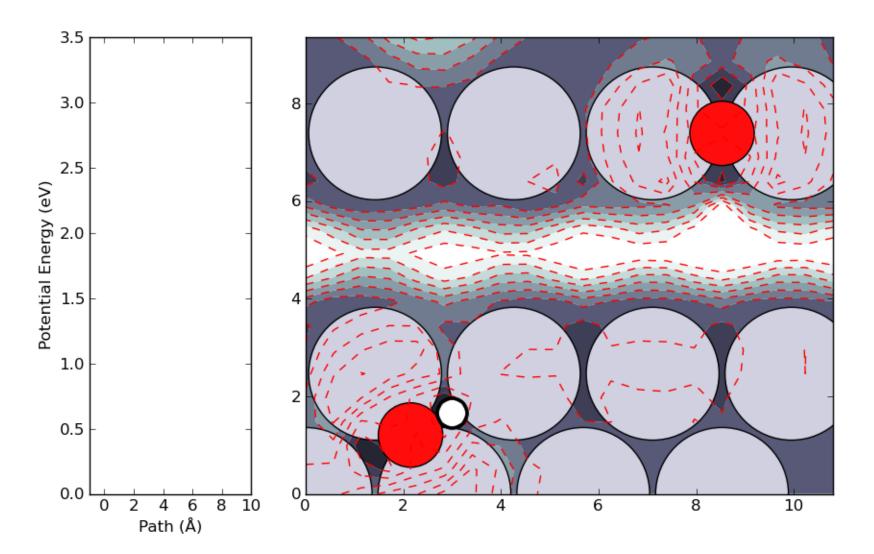
Ethanol dissociation







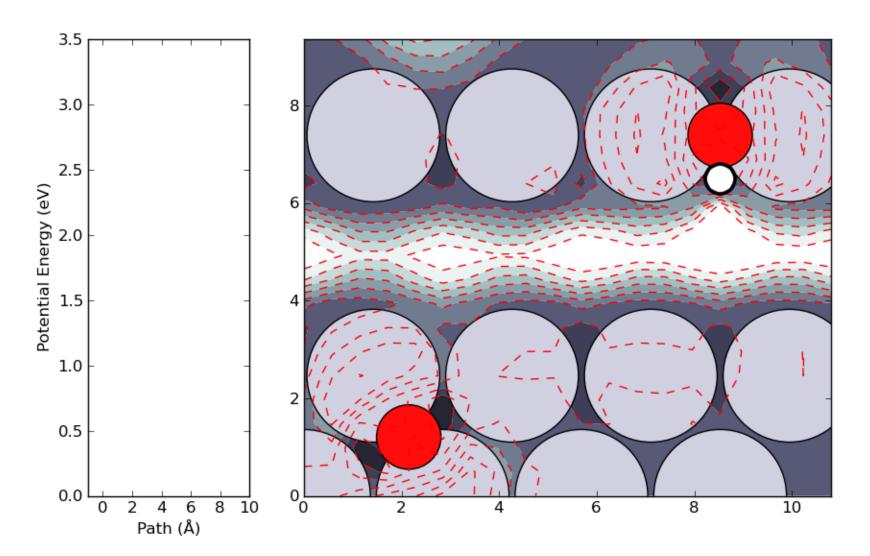
Model system: Initial configuration







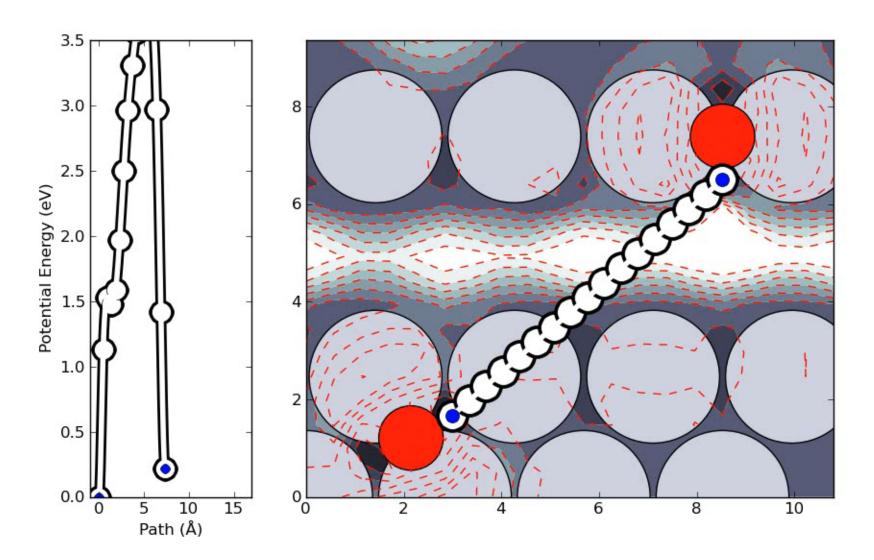
Model system: Final configuration







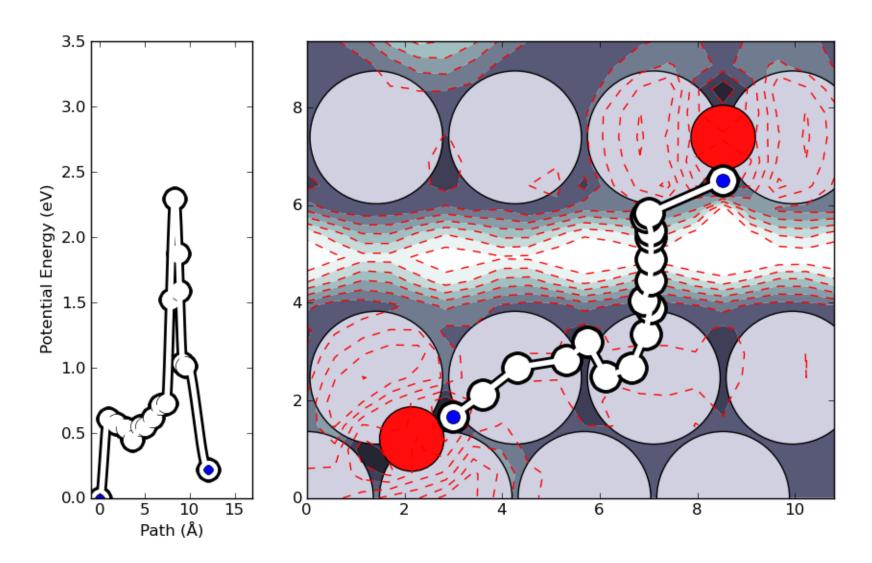
Success 1: Linear interpolation, many images







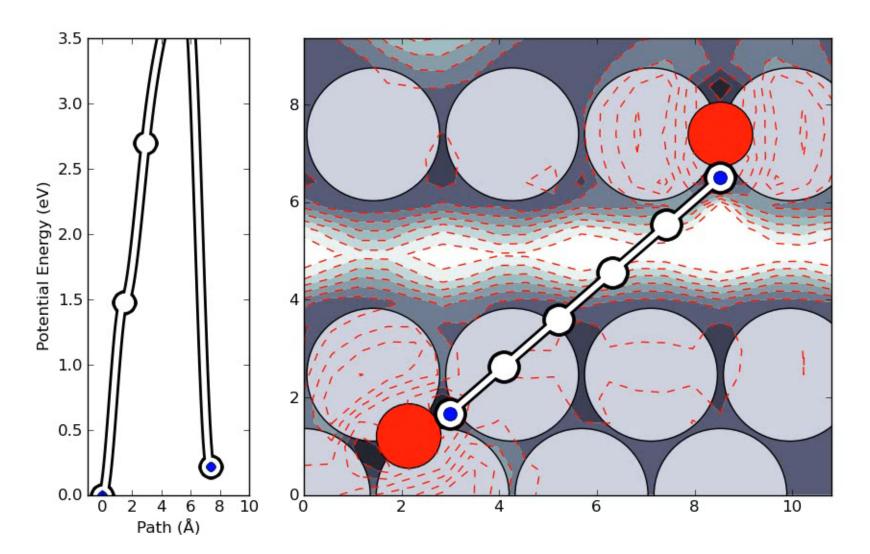
Success 1: standard ASE-NEB, many images







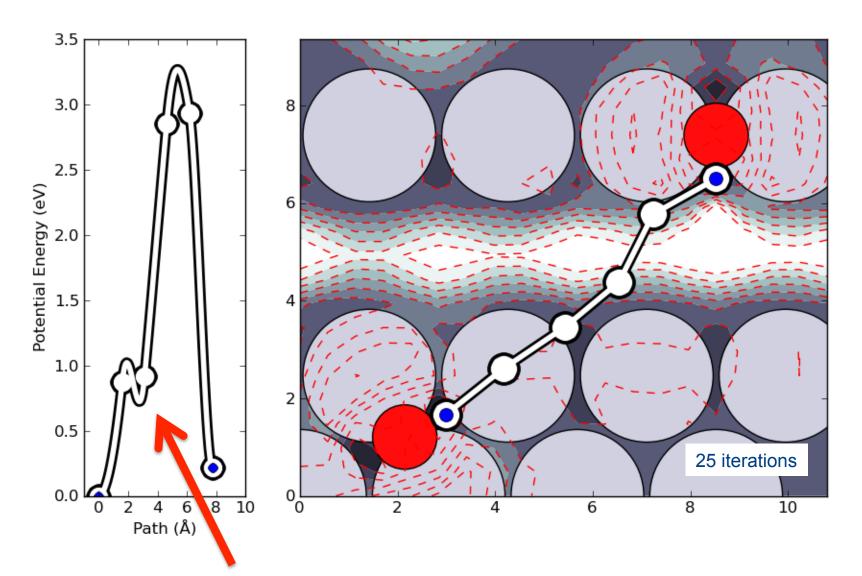
More typical: Few images.







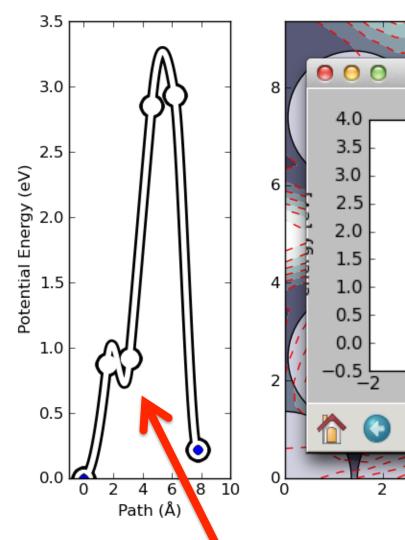
After some iterations: a local minimum

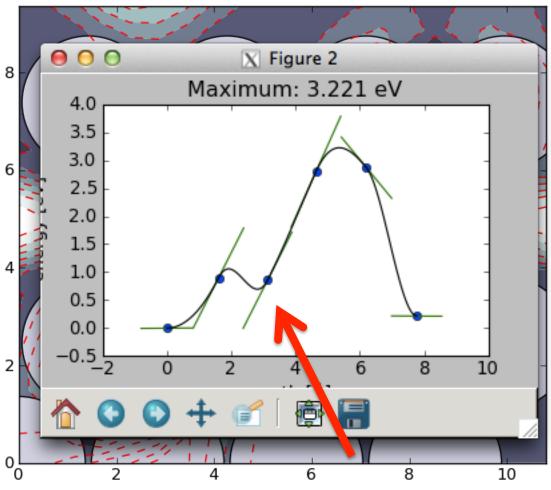






After some iterations: a local minimum

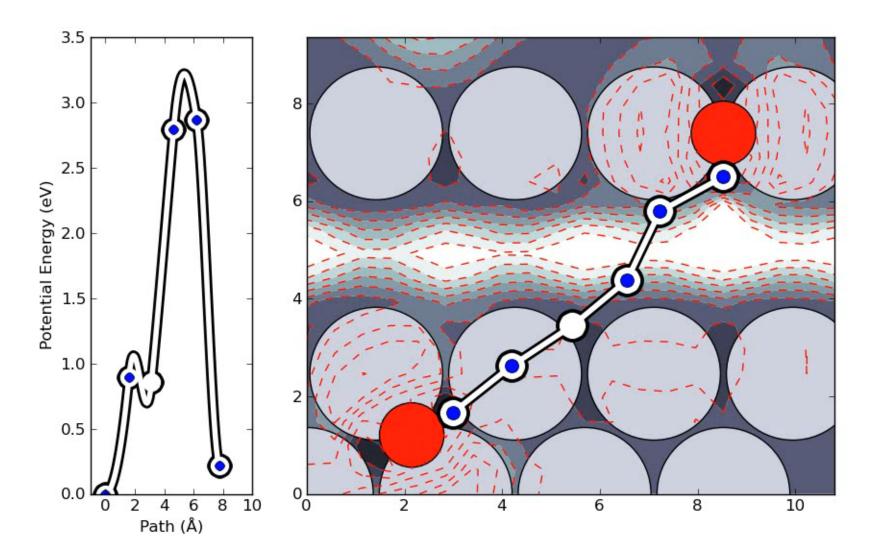








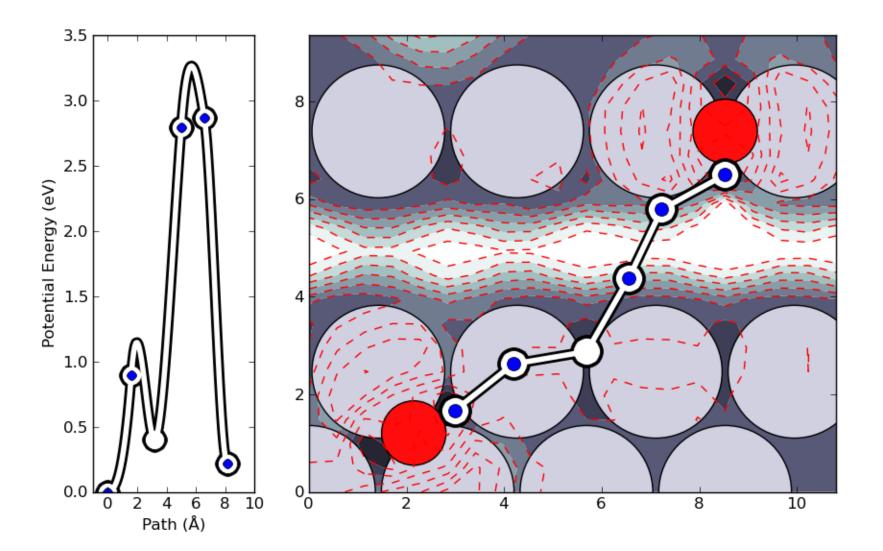
Identifying the local minimum along the path







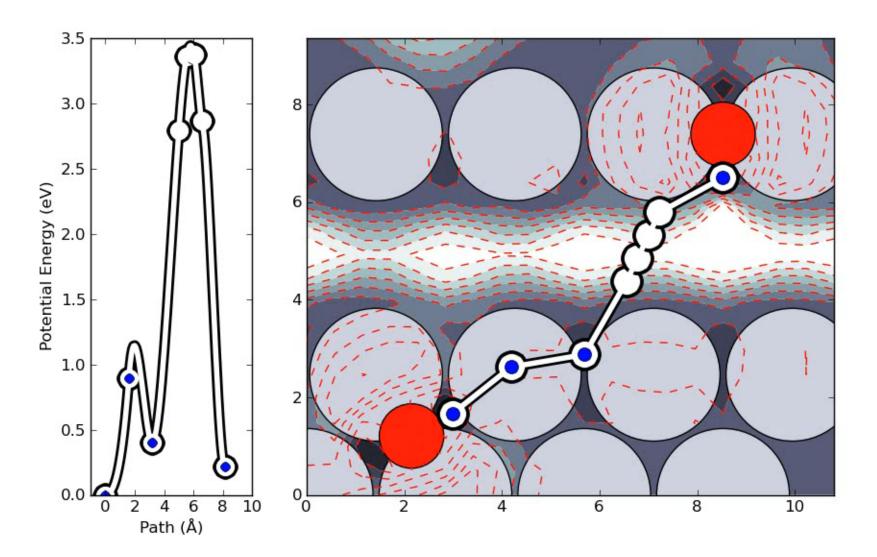
Identifying the local minimum along the path







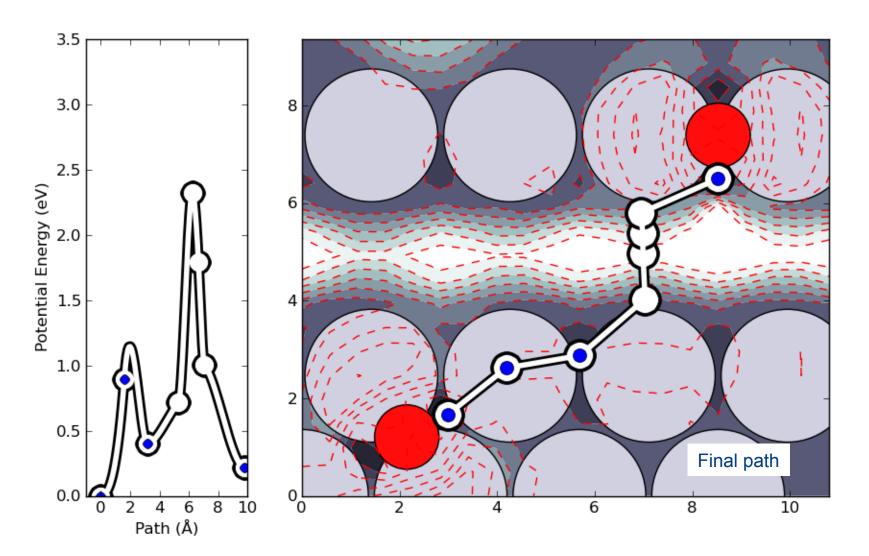
Success 2: Climbing NEB







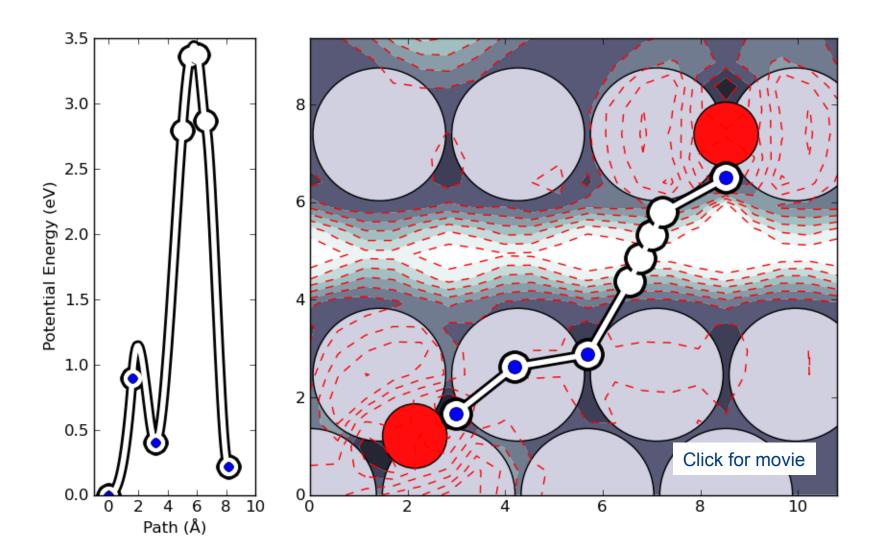
Success 2: Climbing NEB







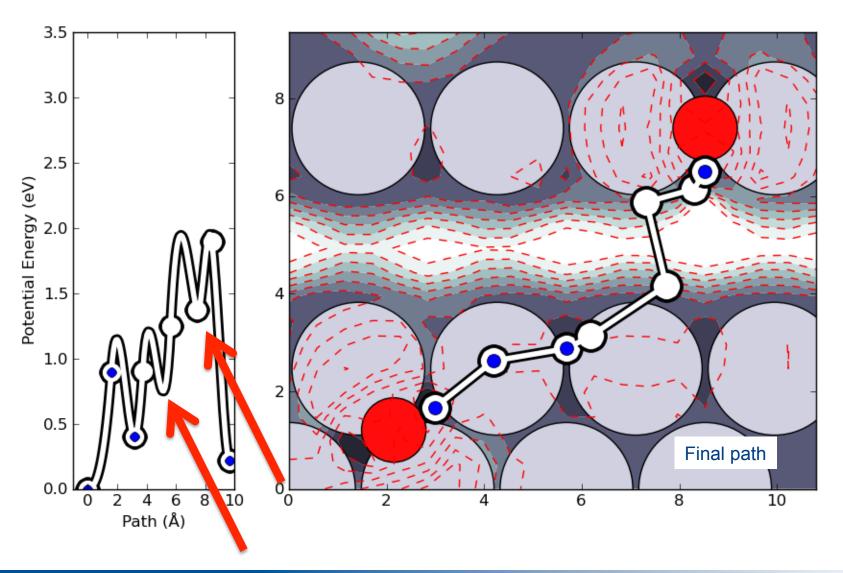
Failure 1: Continued NEB







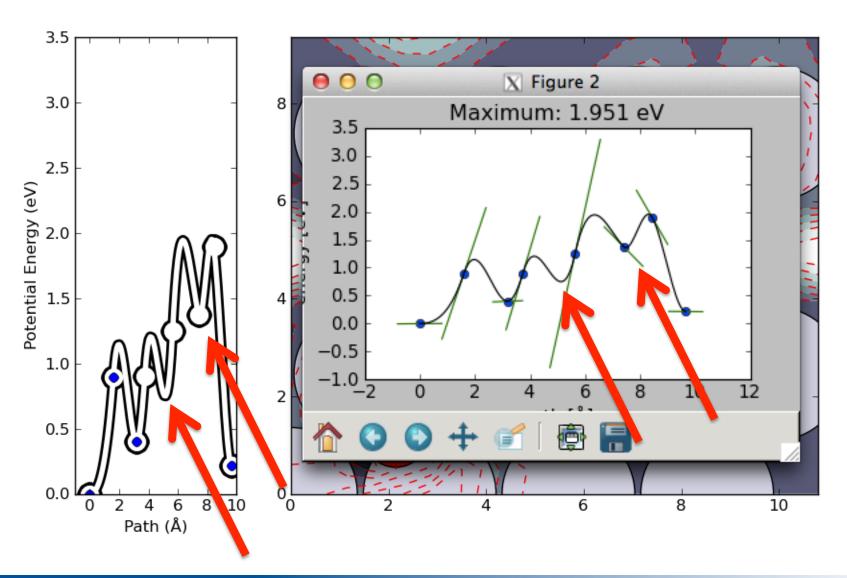
Failure 1: Two new local minima







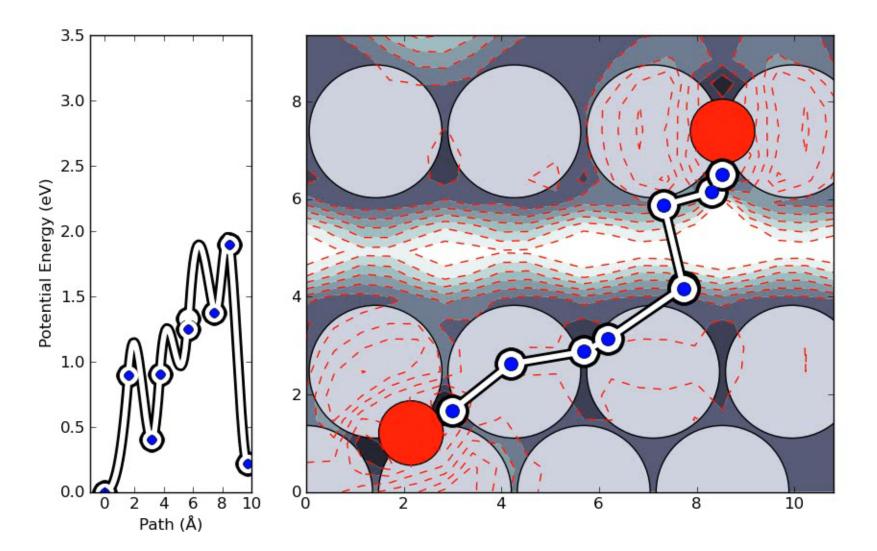
Failure 1: Two new local minima







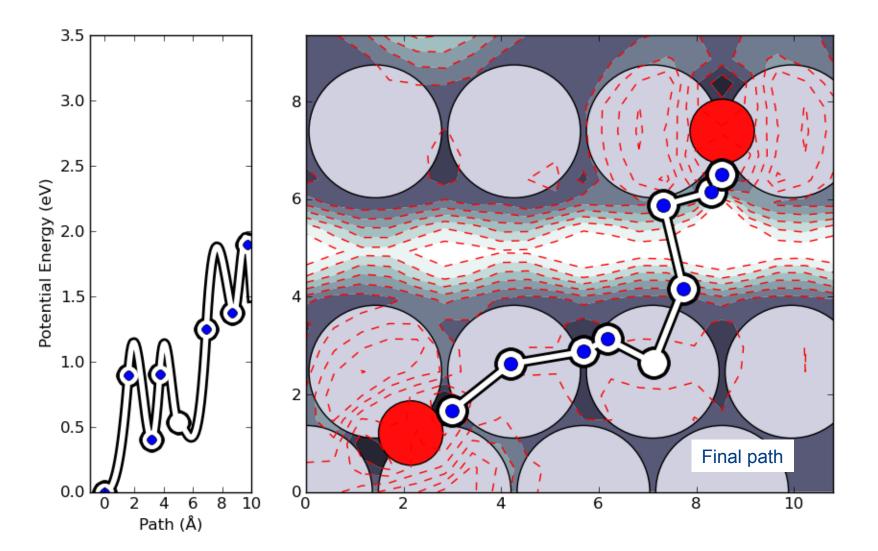
Failure 1: Finding the first local minimum







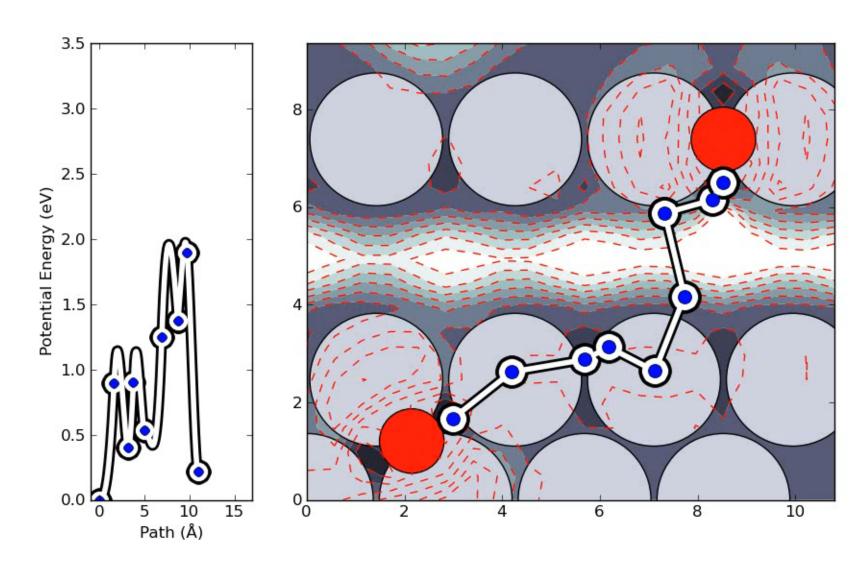
Failure 1: Finding the first local minimum







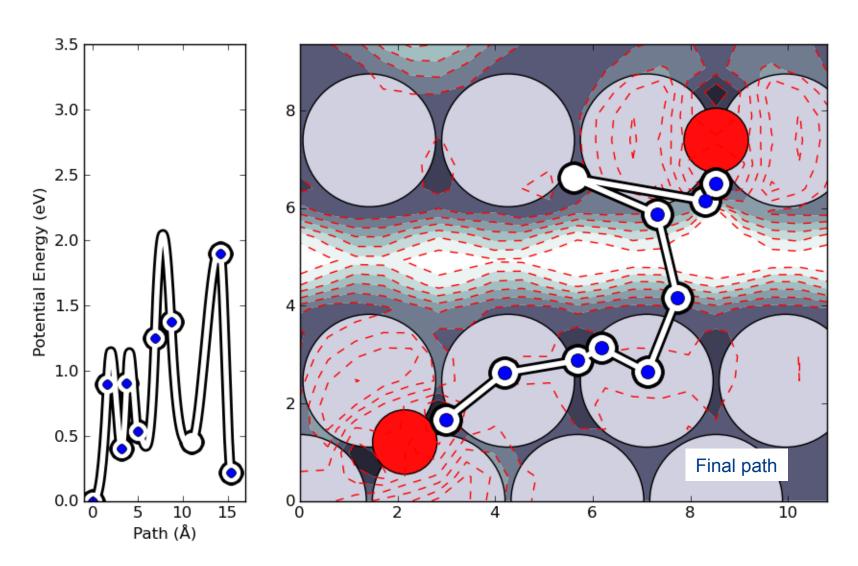
Failure 1: Finding the 2nd local minimum







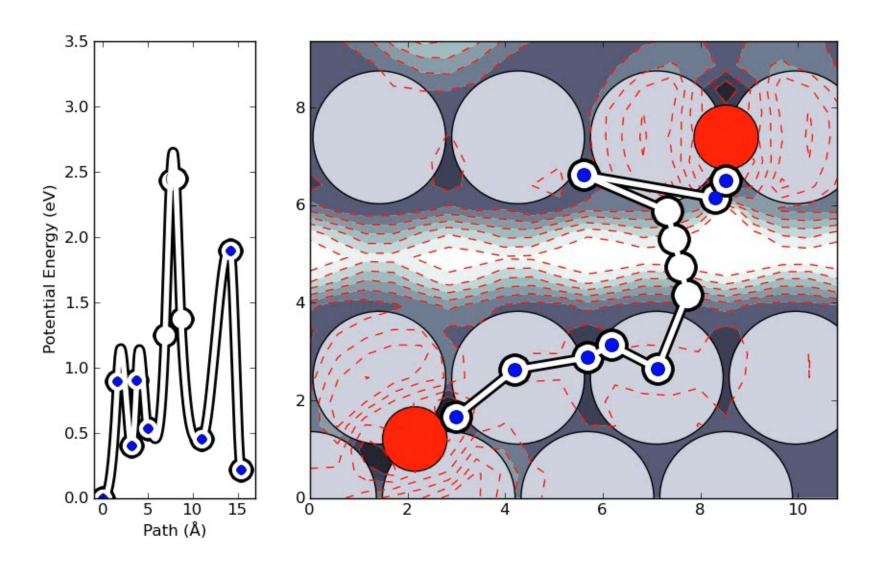
Failure 1: Finding the 2nd local minimum







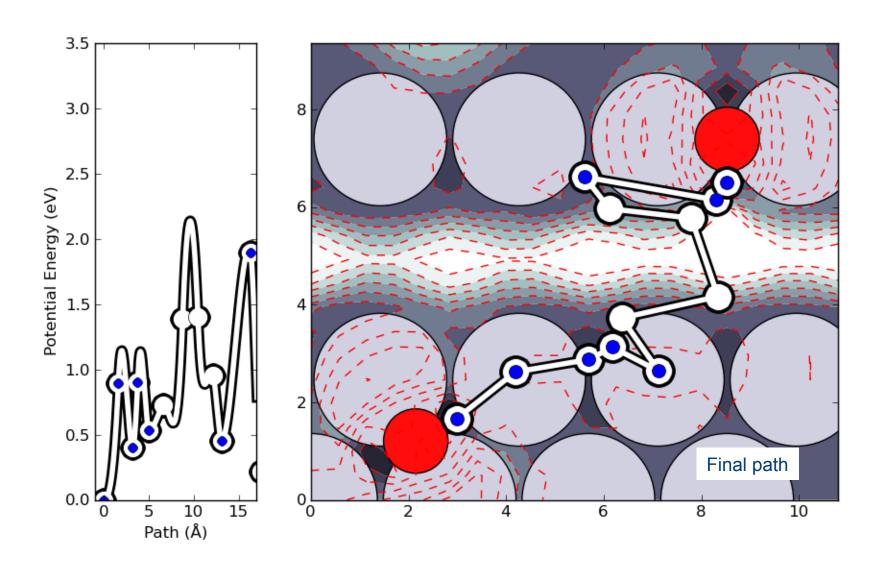
Failure 1: NEB between new minima







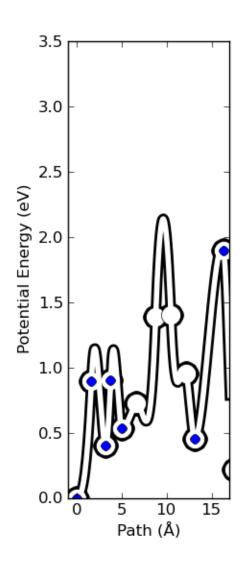
Failure 1: NEB between new minima

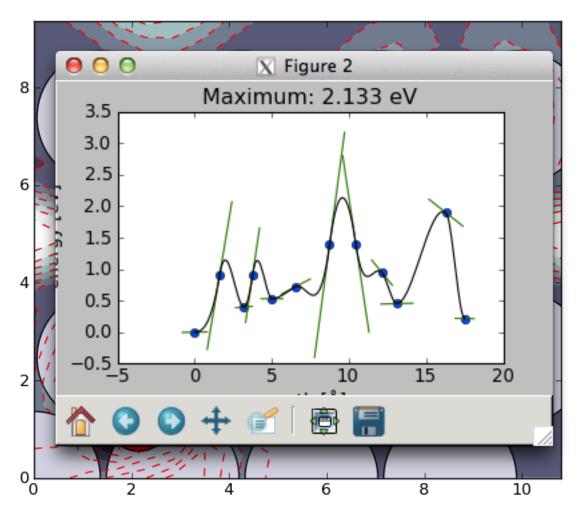






Failure 1: NEB between new minima







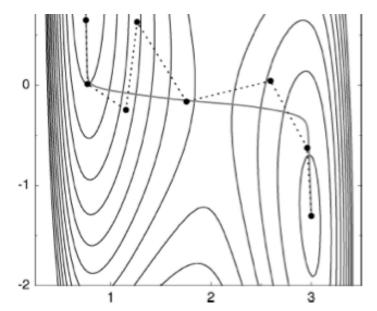


Improved tangent estimate in the nudged elastic band method for finding minimum energy paths and saddle points

Graeme Henkelman^{a)} and Hannes Jónsson^{b)}
Department of Chemistry, Box 351700, University of Washing

$$\boldsymbol{\tau}_{i} = \begin{cases} \boldsymbol{\tau}_{i}^{+} & \text{if } V_{i+1} > V_{i} > V_{i-1} \\ \boldsymbol{\tau}_{i}^{-} & \text{if } V_{i+1} < V_{i} < V_{i-1} \end{cases},$$

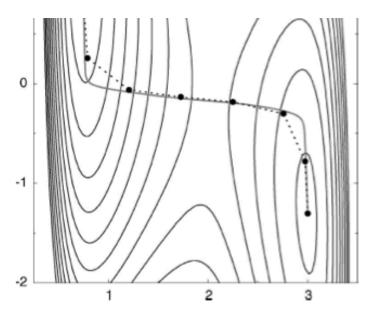
$$\tau_i = \frac{\mathbf{R}_i - \mathbf{R}_{i-1}}{|\mathbf{R}_i - \mathbf{R}_{i-1}|} + \frac{\mathbf{R}_{i+1} - \mathbf{R}_i}{|\mathbf{R}_{i+1} - \mathbf{R}_i|},$$



$$|\mathbf{F}_{i}^{s}|_{\parallel} = k[(\mathbf{R}_{i+1} - \mathbf{R}_{i}) - (\mathbf{R}_{i} - \mathbf{R}_{i-1})] \cdot \hat{\boldsymbol{\tau}}_{i} \hat{\boldsymbol{\tau}}_{i}$$

where

$$\boldsymbol{\tau}_i^+ = \mathbf{R}_{i+1} - \mathbf{R}_i$$
, and $\boldsymbol{\tau}_i^- = \mathbf{R}_i - \mathbf{R}_{i-1}$,



$$\mathbf{F}_{i}^{s}|_{\parallel} = k(|\mathbf{R}_{i+1} - \mathbf{R}_{i}| - |\mathbf{R}_{i} - \mathbf{R}_{i-1}|) \hat{\boldsymbol{\tau}}_{i}$$

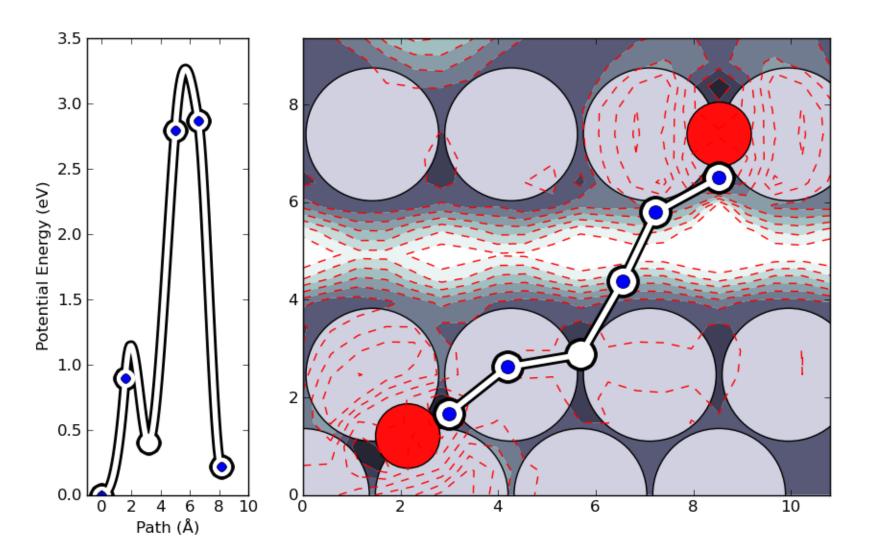




ASE version / neb.py code

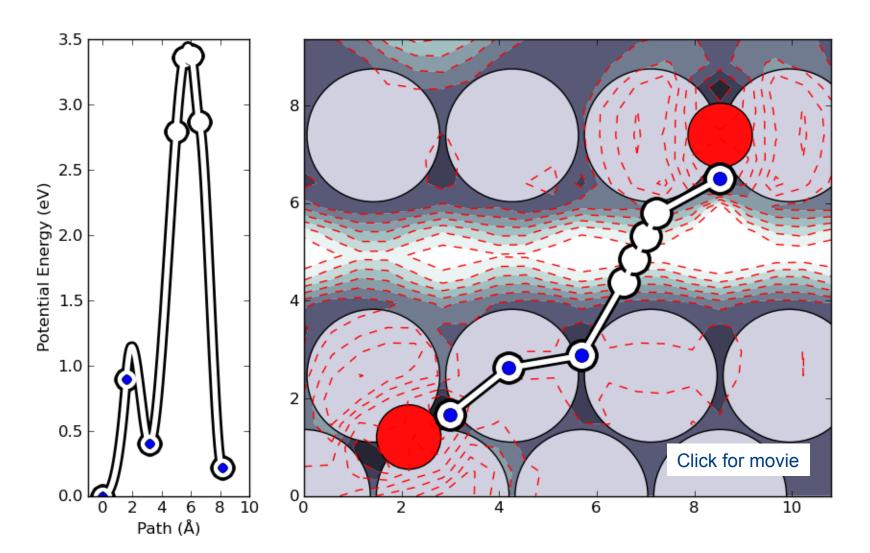
```
[hammer@fe1 gapneb]$ ls -otr ~/DFT/ase
lrwxrwxrwx 1 hammer 9 15 jan 11:52 /home/hammer/DFT/ase -> ase-3.6.0
[hammer@fe1 gapneb]$
imax = 1 + np.argsort(energies)[-1]
self.emax = energies[imax - 1]
tangent1 = images[1].get_positions() - images[0].get_positions()
for i in range(1, self.nimages - 1):
    tangent2 = (images[i + 1].get_positions() -
                  images[i].get_positions())
    if i < imax:
         tangent = tangent2
    elif i > imax:
         tangent = tangent1
    else:
         tangent = tangent1 + tangent2
    tt = np.vdot(tangent, tangent)
    f = forces[i - 1]
    ft = np.vdot(f, tangent)
    if i == imax and self.climb:
         f = 2 * ft / tt * tangent
    else:
                                                |\mathbf{F}_{i}^{s}|_{\parallel} = k[(\mathbf{R}_{i+1} - \mathbf{R}_{i}) - (\mathbf{R}_{i} - \mathbf{R}_{i-1})] \cdot \hat{\boldsymbol{\tau}}_{i} \hat{\boldsymbol{\tau}}_{i}
         f -= ft / tt * tangent
         f -= np.vdot(tangent1 * self.k[i - 1] -
                        tangent2 * self.k[i], tangent) / tt * tangent
```

tangent1 = tangent2



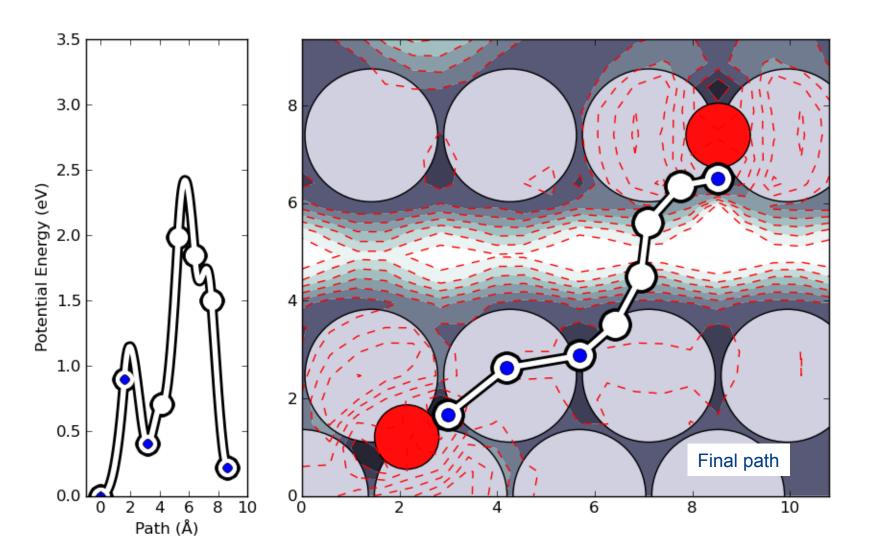






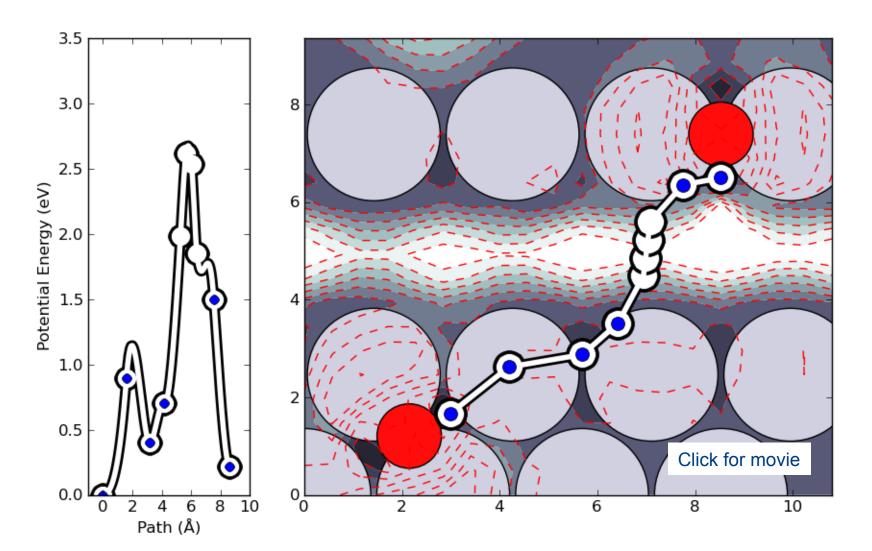






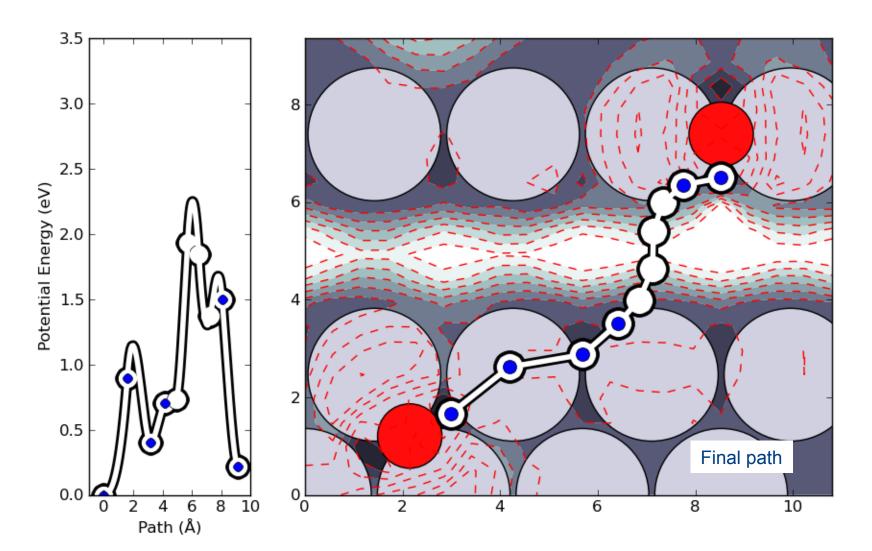






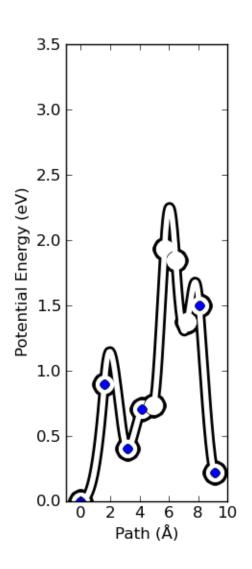


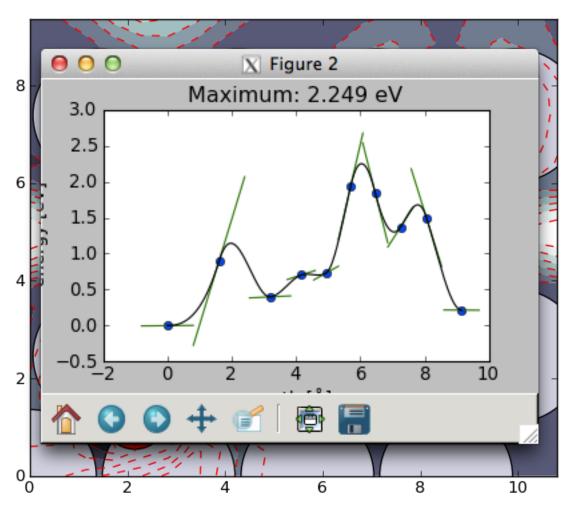






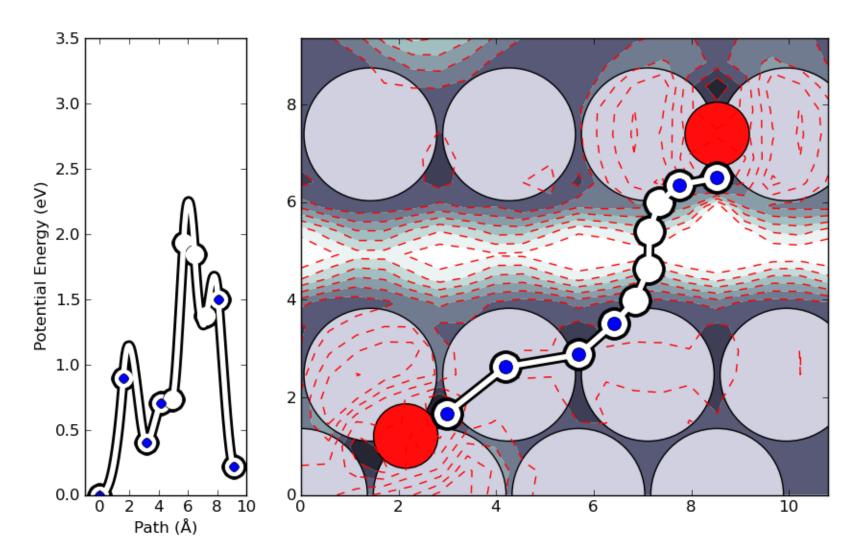








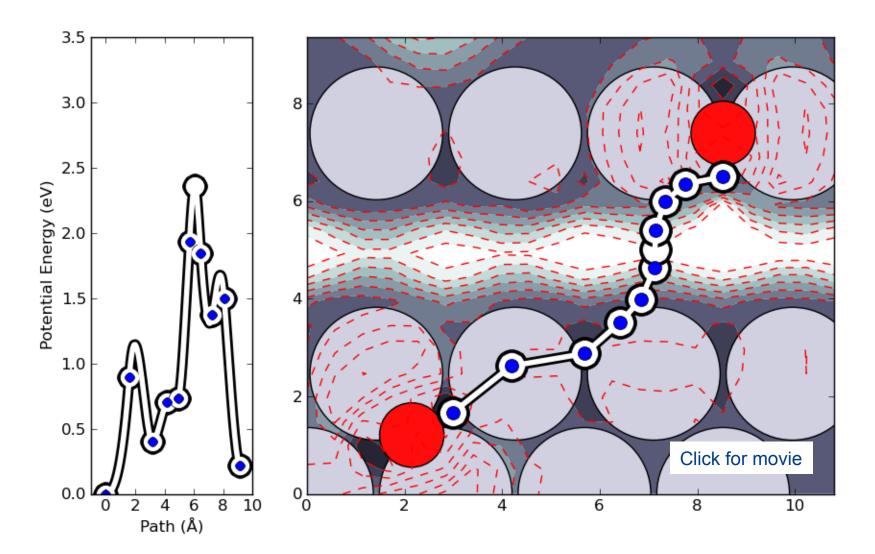








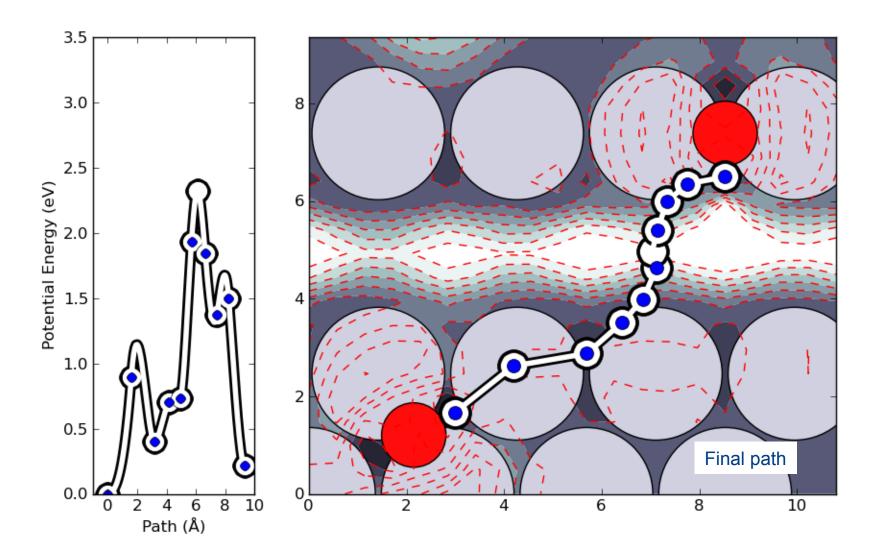
Solution: spring-NEB + climbing-NEB





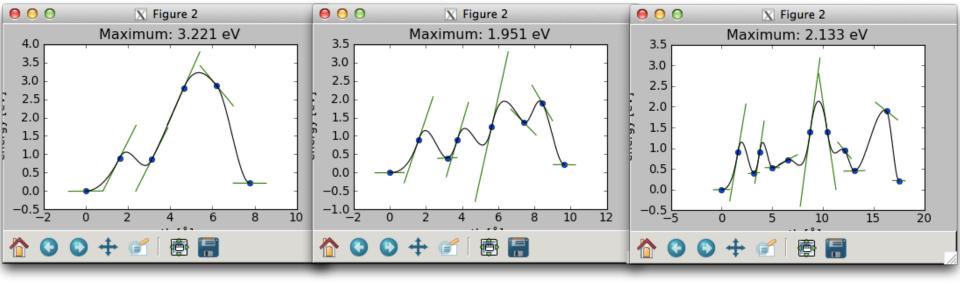


Solution: spring-NEB + climbing-NEB









Observation: finding saddle points with ASE is challenging.

Problem: images may drift apart with:

$$\mathbf{F}_{i}^{s}|_{\parallel} = k(|\mathbf{R}_{i+1} - \mathbf{R}_{i}| - |\mathbf{R}_{i} - \mathbf{R}_{i-1}|) \hat{\boldsymbol{\tau}}_{i}$$

• Solution: reintroduce springs?

